

Integration of Resource Management and SIP

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Abstract

This document discusses how network quality of service can be made a precondition to establishment of sessions initiated by the Session Initiation Protocol (SIP). These preconditions require that the participant reserve network resources before continuing with the session. We do not define new quality of service reservation mechanisms; these preconditions simply require a participant to use existing resource reservation mechanisms before beginning the session.

1 Introduction

Some architectures require that at session establishment time, once the callee has been alerted, the chances of a session establishment failure are minimum. One source of failure is the inability to reserve network resources for a session. In order to minimize “ghost rings”, it is necessary to reserve network resources for the session before the callee is alerted. However, the reservation of network resources frequently requires learning the IP address, port, and session parameters from the callee. This information is obtained as a result of the initial offer/answer exchange carried in SIP. This exchange normally causes the “phone to ring”, thus introducing a chicken-and-egg problem: resources cannot be reserved without performing an initial offer/answer exchange, and the initial offer/answer exchange can’t be done without performing resource reservation.

The solution is to introduce the concept of a precondition. A precondition is a set of constraints about the session which are introduced in the offer. The recipient of the offer generates an answer, but does not alert the user or otherwise proceed with session establishment. That only occurs when the preconditions are met. This can be known through a local event (such as a confirmation of a resource reservation), or through a new offer sent by the caller.

This document deals with sessions that use SIP [1] as signalling protocol and SDP [2] to describe the parameters of the session.

We have chosen to include the quality of service preconditions in the SDP description rather than in the SIP header because preconditions are stream specific.

2 Terminology

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC 2119 [3].

3 Overview

In order to ensure that session establishment does not take place until certain preconditions are met we distinguish between two different state variables that affect a particular media stream: current status and desired status. This document defines quality of service status.

The desired status consists of a threshold for the current status. Session establishment stops until the current status reaches or surpasses this threshold. Once this threshold is reached or surpassed, session establishment resumes.

For example, the following values for current and desired status would not allow session establishment to resume:

```
current status = resources reserved in the send direction
desired status = resources reserved in both (sendrecv) directions
```

On the other hand, the values of the example below would make session establishment resume:

```
current status = resources reserved in both (sendrecv) directions
desired status = resources reserved in the send direction
```

These two state variables define a certain piece of state of a media stream the same way as the direction attribute or the codecs in use, define other pieces of state. Consequently, we treat these two new variables in the same way as other SDP media attributes are treated in the offer/answer model used by SIP [4]: they are exchanged between two user agents using an offer and an answer in order to have a shared view of the status of the session.

Figure 1 shows a typical message exchange between two SIP user agents using preconditions. A includes quality of service preconditions in the SDP of the initial INVITE. A does not want B to be alerted until there is network resources reserved in both directions (sendrecv) end-to-end. B agrees to reserve network resources for this session before alerting the callee. B will handle resource reservation in the B->A direction, but wants A to handle the A->B direction. To indicate so, B returns a 183 response to A asking A to start resource reservation and to warn B as soon as the A->B direction is ready for the session. A and B both start resource reservation. B finishes reserving resources in the B->A direction, but does not alert the user yet, because network resources in both directions are needed. When A finishes reserving resources in the A->B direction, it sends an UPDATE to B. B returns a 200 (OK) response for the UPDATE indicating that all the preconditions for the session have been met. At this point of time, B starts alerting the user, and session establishment completes normally.

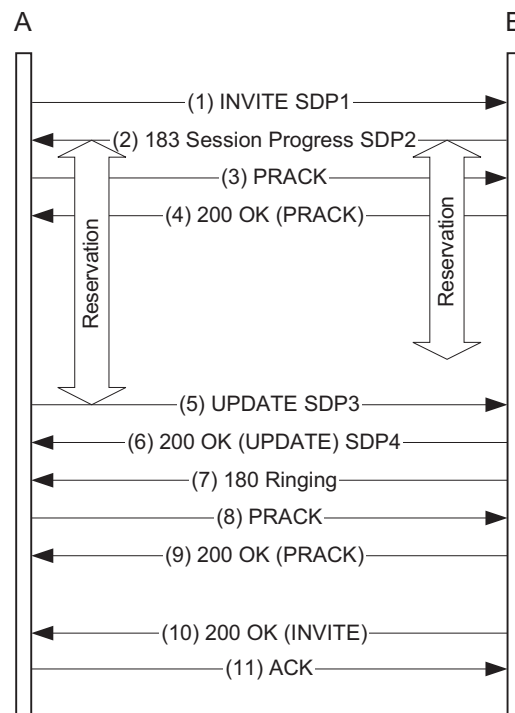


Figure 1: Basic session establishment using preconditions

4 SDP parameters

We define the following media level SDP attributes:

current-status	=	"a=curr:" precondition-type SP status-type SP direction-tag
desired-status	=	"a=des:" precondition-type SP strength-tag SP status-type SP direction-tag
confirm-status	=	"a=conf:" precondition-type SP status-type SP direction-tag
precondition-type	=	"qos"
strength-tag	=	("mandatory" "optional" "none" "failure")
status-type	=	("e2e" "local" "remote")
direction-tag	=	("none" "send" "recv" "sendrecv")

Current status: The current status attribute carries the current status of network resources for a particular media stream.

Desired status: The desired status attribute carries the preconditions for a particular media stream. When the current status value has the same or a better value than the desired status value, the preconditions are considered to be met.

Confirmation status: The desired status attribute carries threshold conditions for a media stream. When the status of network resources reach these conditions, the peer user agent will send an update of the session description containing an updated current status attribute for this particular media stream.

Precondition type: This document defines quality of service preconditions. Extensions may define other types of preconditions.

Strength tag: The strength tag indicates whether or not the callee can be alerted in case the network fails to meet the preconditions.

Status type: We define two types of status: end-to-end and segmented. The end-to-end status reflects the status of the end-to-end reservation of resources. The segmented status reflects the status of the access network reservations of both user agents. The end-to-end status corresponds to the tag "e2e" defined above and the segmented status to the tags "local" and "remote". End-to-end status is useful when end-to-end resource reservation mechanisms. The segmented status is useful when one or both UAs perform resource reservations on their respective access networks.

Direction tag: The direction tag indicates the direction a concrete attribute is applicable to.

The values of the tags "send", "recv", "local" and "remote" represent the point of view of the entity generating the SDP description. In an offer, "send" is the direction offerer->answerer and

"local" is the offerer's access network. In an answer, "send" is the direction answerer->offerer and "local" is the answerer's access network.

The following example shows these new SDP attributes in two media lines of a session description:

```
m=audio 20000 RTP/AVP 0
a=curr:qos e2e send
a=des:qos optional e2e send
a=des:qos mandatory e2e recv
m=audio 20002 RTP/AVP 0
a=curr:qos local sendrecv
a=curr:qos remote none
a=des:qos optional local sendrecv
a=des:qos mandatory remote sendrecv
```

5 Usage of the new SDP status parameters in the SIP offer/answer model

Parameter negotiation in SIP is carried out using the offer answer model described in [4]. The idea behind this model is to provide a shared view of the session parameters for both user agents once the answer has been received by the offerer. This section describes which values can our new SDP attributes take in an answer depending on their value in the offer.

To achieve a shared view of the status of a media stream, we define a model that consists of three tables: both user agents implement a local status table, and each offer/answer exchange has a transaction status table associated to it. The offerer generates a transaction status table identical to its local status table and sends it to the answerer in the offer. The answerer uses the information of this transaction status table to update its local status table. The answerer also updates the transaction status table fields that were out of date and returns this table to the offerer in the answer. The offerer can then update its local status table with the information received in the answer. After this offer/answer exchange, the local status tables of both user agents are synchronised. They now have a common view of the status of the media stream. Sessions that involve several media streams implement these tables per media stream. Note, however, that this is a model of user agent behavior, not of software. An implementation is free to take any approach that replicates the external behavior this model defines.

5.1 Generating an offer

Both user agents MUST implement a table, referred to as "local status table", reflecting the status of the resource reservation. Tables 1 and 2 show the format of this tables for both the end-to-end and the segmented status types. For the end-to-end status type, the table contains two rows; one for each direction (i.e., send and recv). A value of "yes" in the "Current" field indicates that resource has been successfully reserved in the corresponding direction. "No" indicates that resources have not been reserved yet. The "Desired Strength" field indicates the strength of the preconditions in the corresponding direction. The table for the segmented status type contains four rows: both directions in the local access network and in the peer's access network. The meaning of the fields

is the same as in the end-to-end case.

Before generating an offer, the offerer **MUST** build a transaction status table with the current and the desired status for each media stream. The different values of the strength tag for the desired status attribute have the following semantics:

- None: no resource reservation is needed.
- Optional: the user agents **SHOULD** try to provide resource reservation, but the session can continue regardless of whether this provision is possible or not.
- Mandatory: the user agents **MUST** provide resource reservation. Otherwise, session establishment **MUST NOT** continue.

The offerer then decides whether it is going to use the end-to-end status type or the segmented status type. If the status type of the media line will be end-to-end, the user agent generates records with the desired status and the current status for each direction (send and recv) independently, as shown in table 1:

Direction	Current	Desired Strength
send	no	mandatory
recv	no	mandatory

Table 1: Table for the end-to-end status type

If the status type of the media line will be segmented, the user agent generates records with the desired status and the current status for each direction (send and recv) and each segment (local and remote) independently, as shown in table 2:

Direction	Current	Desired Strength
local send	no	none
local recv	no	none
remote send	no	optional
remote recv	no	none

Table 2: Table for the segmented status type

At the time of sending the offer, the offerer's local status table and the transaction status table contain the same values.

With the transaction status table, the user agent generates the current-status and the desired status lines following the syntax of Section 4 and the rules described below in Section 5.1.1.

5.1.1 SDP encoding

For the end-to-end status type, the user agent **MUST** generate one current status line with the tag "e2e" for the media stream. If the strength tags for both directions are equal (e.g., both mandatory) in the transaction status table, the user agent **MUST** add one desired status line with the tag "sendrecv". If both tags are different, the user agent **MUST** include two desired status lines, one with the tag "send" and the other with the tag "recv".

The semantics of two lines with the same strength tag, one with a "send" tag and the other with a "recv" tag, is the same as one "sendrecv" line. However, in order to achieve a more compact encoding, we have chosen to make mandatory the latter format.

For the segmented status type, the user agent MUST generate two current status lines: one with the tag "local" and the other with the tag "remote". The user agent MUST add one or two desired status lines per segment (i.e., local and remote). If for a particular segment (local or remote) the tags for both directions in the transaction status table are equal (e.g., both mandatory), the user agent MUST add one desired status line with the tag "sendrecv". If both tags are different, the user agent MUST include two desired status lines, one with the tag "send" and the other with the tag "recv".

Note that the rules above apply to the desired strength tag "none" as well. This way, a user agent that supports quality of service but does not intend to use them, adds desired status lines with the strength tag "none". Since this tag can be upgraded in the answer, as described in Section 5.2, the answerer can request quality of service reservation without a need of another offer/answer exchange.

The example below shows the SDP corresponding to tables 1 and 2.

```
m=audio 20000 RTP/AVP 0
a=curr:qos e2e none
a=des:qos mandatory e2e sendrecv
m=audio 20002 RTP/AVP 0
a=curr:qos local none
a=curr:qos remote none
a=des:qos optional remote send
a=des:qos optional local none
```

5.2 Generating an Answer

When the answerer receives the offer, it recreates the transaction status table using the SDP attributes contained in the offer. The answerer updates both its local status and the transaction status table following the rules below:

Desired Strength: We define an absolute ordering for the strength tags: none, optional and mandatory. Mandatory is the tag with highest grade and none the tag with lowest grade. An answerer MAY upgrade the desired strength in any entry of the transaction status table, but it MUST NOT downgrade it. Therefore, it is OK to upgrade a row from none to optional, from none to mandatory or from optional to mandatory, but not the other way around.

Current Status: For every row, the value of the "Current" field in the transaction status table and in the local status table of the answerer have to be compared. Table 3 shows the four possible combinations. If both fields have the same value (two first rows of table 3, nothing needs to be updated. If the "Current" field of the transaction status table is "Yes" and the field of the local status table is "No" (third row of table 3), the latter MUST be set to "Yes". If the "Current" field of the transaction status table is "No" and the field of the local status table is "Yes" (forth row of table 3), the answerer needs to check if it has local information (e.g., a confirmation of a resource reservation has been received) about that particular current

status. If it does, the "Current" field of the transaction status table is set to "Yes". If the answerer does not have local information about that current status, the "Current" field of the local status table MUST be set to "No".

Transaction status table	Local status table
no	no
yes	yes
yes	no
no	yes

Table 3: Possible values for the "Current" fields

Once both tables have been updated an answer is generated following the rules described in Section 5.1.1 and taking into account that "send", "recv", "local" and "remote" tags have to be inverted in the answer, as shown in table 4.

Offer	Answer
send	recv
recv	send
local	remote
remote	local

Table 4: Values of tags in offer and answers

At the time the answer is sent, the transaction status table and the answerer's local status table contain the same values. Therefore, this answer contains the shared view of the status of the media line in the current-status attribute and the negotiated strength and direction tags in the desired-status attribute.

If the resource reservation mechanism used requires participation of both user agents, the answerer SHOULD start resource reservation after having sent the answer and the offerer SHOULD start resource reservation as soon as the answer is received. If participation of the peer user agent is not needed (e.g., segmented status type), the offerer MAY start resource reservation before sending the offer and the answerer MAY start it before sending the answer.

The status of the resource reservation of a media line can change between two consecutive offer/answer exchanges. Therefore, both user agents MUST keep their local status tables up to date using local information through the duration of the session.

6 Suspending and Resuming Session Establishment

A user agent server that receives an offer with preconditions SHOULDNOT alert the user until all the mandatory preconditions are met; session establishment is suspended until that moment.

A user agent server may receive an INVITE request with no offer in it. In this case, following normal SIP procedures, the user agent server will provide an offer in a reliable response (1xx or 2xx). The user agent client will send the answer in another SIP request. If the offer and the answer

contain preconditions, the user agent client SHOULD NOT alert the user until all the mandatory preconditions in the answer are met.

While session establishment is suspended, user agents SHOULD not send any data over any media stream. In the case of RTP [5], neither RTP nor RTCP packets are sent.

A user agent server knows that all the preconditions are met for a media line when its local status table has a value of "yes" in all the rows whose strength tag is "mandatory". When the preconditions of all the media lines of the session are met, session establishment SHOULD resume.

For an initial INVITE suspending and resuming session establishment is very intuitive. The callee will not be alerted until all the mandatory preconditions are met. However, offers containing preconditions sent in the middle of an ongoing session need further explanation. Both user agents SHOULD continue using the old session parameters until all the mandatory preconditions are met. At that moment, the user agents can begin using the new session parameters. Section 10 contains an example of this situation.

7 Status Confirmation

The qos-confirm-status attribute MAY be used in both offers and answers. This attribute represents a threshold for the resource reservation. When this threshold is reached or surpassed, the user agent MUST send an offer to the peer user agent reflecting the new current status of the media line. If this threshold is crossed again (e.g., the network stops providing resources for the media stream), the user agent MUST send a new offer as well.

If a peer has requested confirmation on a particular stream, an agent MUST mark that stream with a flag in its local status table. When all the rows with this flag have a value of "yes", the user agent MUST send a new offer to the peer. This offer will contain the current status of resource reservation in the qos-current-status attributes. If later any of the rows with this flag transition to "No", a new offer MUST be sent as well.

Confirmation attributes are not negotiated. The answerer uses the value of the qos-confirm-status attribute in the offer and the offerer uses the value of this attribute in the answer.

For example, if a user agent receives an SDP description with the following attributes:

```
m=audio 20002 RTP/AVP 0
a=curr:qos local none
a=curr:qos remote none
a=des:qos mandatory local sendrecv
a=des:qos mandatory remote sendrecv
a=conf:qos remote sendrecv
```

It will send an offer as soon as it reserves resources in its access network ("remote" tag in the received message) for both directions (sendrecv).

8 Refusing an offer

We define a new SIP status code:

```
Server-Error = "580" ;Precondition Failure
```

When an answerer cannot or is not willing to meet the preconditions in the offer it **SHOULD** reject the offer by returning a 580 (Precondition-Failure) response. This response **SHOULD** contain an SDP description indicating which desired status triggered the failure. The corresponding desired status line **MUST** a value of the strength tag of "failure", as shown in the example below:

```
m=audio 20000 RTP/AVP 0
a=des:qos failure e2e send
```

SDP description indicating this type of failure **MUST** follow the format for describing media capabilities defined in the SIP offer/answer model [4].

Using the 580 (Precondition Failure) status code to refuse an offer is useful when the offer came in an **INVITE** or in an **UPDATE** request. However, SIP does not provide a means to refuse offers that contained in a response (1xx or 2xx) to an **INVITE**.

If a UAC generates an initial **INVITE** without an offer and receives an offer in a 1xx or 2xx response which is not acceptable, it **SHOULD** respond to this offer with a correctly formed answer and immediately after that send a **CANCEL** or a **BYE**.

If the offer comes in a 1xx or 2xx response to a re-**INVITE**, A would not have a way to reject it without terminating the session at the same time. The same recommendation given in Section 14.2 of [1] applies here:

"The UAS **MUST** ensure that the session description overlaps with its previous session description in media formats, transports, other parameters that require support from the peer. This is to avoid the need for the peer to reject the session description. If, however, it is unacceptable to A, A **SHOULD** generate an answer with a valid session description, and then send a **BYE** to terminate the session."

9 Option tag for Require and Supported header fields

We define the option tag "precondition" for use in the **Require** and **Supported** header fields. An offerer **MUST** include this tag if the offer contains one or more strength tags with the value "mandatory". If all the strength tags in the description are "optional" or "none" the offerer **MUST** include this tag either in a **Supported** header field or in a **Require** header field. It is, however, **RECOMMENDED**, that the **Supported** header field is used in this case. The lack of preconditions in the answer would indicate that the answerer did not support this extension.

The mapping of offers and answers to SIP requests and responses is performed following the rules given in [?]. Therefore, a user agent including preconditions in the SDP **MUST** include both "100rel" [6] and "update" [?] tags in the **Require** header field.

10 Examples

The following examples cover both status types; end-to-end and segmented.

10.1 End-to-end Status Type

The call flow of figure 2 shows a basic session establishment using the end-to-end status type. The SDP descriptions of this example are shown below:

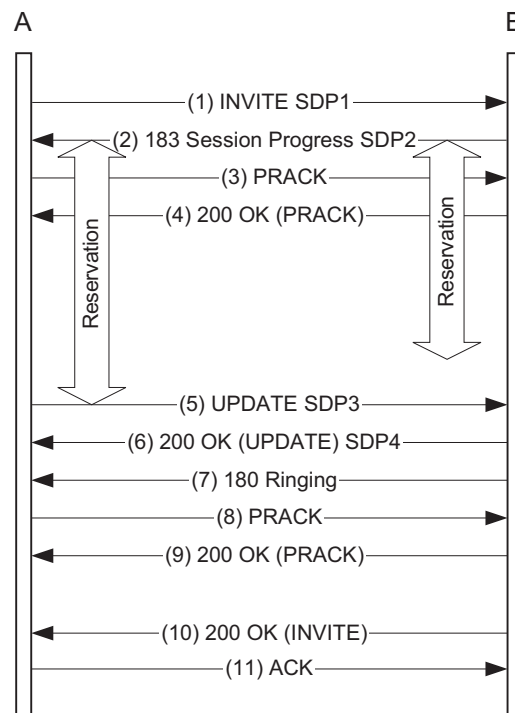


Figure 2: Example using the end-to-end status type

SDP1: B includes end-to-end quality of service preconditions in the initial offer.

```
m=audio 20000 RTP/AVP 0
c=IN IP4 192.0.2.1
a=curr:qos e2e none
a=des:qos mandatory e2e sendrecv
```

SDP2: Since B uses RSVP, it can know when resources in its "send" direction are available, because it will receive RESV messages from the network. However, it does not know the status of the reservations in the other direction. B requests confirmation for resource reservations in its "recv" direction to the peer user agent A in its answer.

```
m=audio 30000 RTP/AVP 0
c=IN IP4 192.0.2.4
a=curr:qos e2e none
a=des:qos mandatory e2e sendrecv
a=conf:qos e2e recv
```

After having sent the answer B starts reserving network resources for the media stream. When A receives this answer (2) it starts performing resource reservation as well. Both UAs use RSVP, so A sends PATH messages towards B and B sends PATH messages towards A.

As time passes by, B receives RESV messages confirming the reservation. However, B waits until resources in the other direction as reserved as well since it did not receive any confirmation and the preconditions still have not been met.

SDP3: When A receives RESV messages it sends an updated offer (5) to B:

```
m=audio 20000 RTP/AVP 0
c=IN IP4 192.0.2.1
a=curr:qos e2e send
a=des:qos mandatory e2e sendrecv
```

SDP4: B responds with an answer (6) which contains the current status of the resource reservation (i.e., sendrecv):

```
m=audio 30000 RTP/AVP 0
c=IN IP4 192.0.2.4
a=curr:qos e2e sendrecv
a=des:qos mandatory e2e sendrecv
```

At this point of time, session establishment resumes and B returns a 180 (Ringing) response (7).

Note that now the media stream has been already established, and A has received a 180 (Ringing) response. Since the direction of the stream is "sendrecv", A will not generate local ringback, since it assumes that it will receive early media over this stream.

However, if B wants A to generate local ringback, it can put the media stream on hold in SDP4. In this case, B would put the media stream off hold by sending an offer in the 200 OK for the INVITE (8). The contents of the messages for this alternative flow is shown below:

SDP4 (on hold):

```
m=audio 30000 RTP/AVP 0
c=IN IP4 192.0.2.4
a=recvonly
a=curr:qos e2e sendrecv
a=des:qos mandatory e2e sendrecv
```

SDP5 in the 200 OK (10):

```
m=audio 30000 RTP/AVP 0
c=IN IP4 192.0.2.4
a=sendrecv
a=curr:qos e2e sendrecv
a=des:qos mandatory e2e sendrecv
```

SDP6 in the ACK (11):

```
m=audio 20000 RTP/AVP 0
c=IN IP4 192.0.2.1
a=sendrecv
a=curr:qos e2e sendrecv
a=des:qos mandatory e2e sendrecv
```

Let's assume that in the middle of the session A wishes to change the IP address where it is receiving media. Figure 3 shows this scenario.

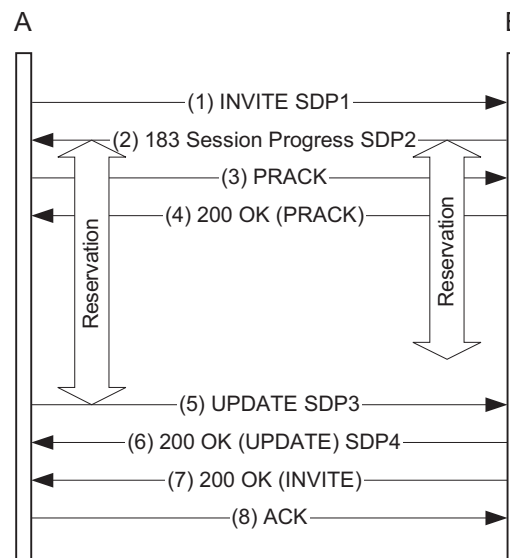


Figure 3: Session modification with preconditions

SDP1: A includes an offer in a re-INVITE (1). A continues to receive media on the old IP address (192.0.2.1), but it is ready to receive media on the new one as well (192.0.2.2):

```
m=audio 20000 RTP/AVP 0
c=IN IP4 192.0.2.2
a=curr:qos e2e none
a=des:qos mandatory e2e sendrecv
```

SDP2: B includes a "confirm" tag in its answer. B continues sending media to the old remote IP address (192.0.2.1)

```
m=audio 30000 RTP/AVP 0
c=IN IP4 192.0.2.4
a=curr:qos e2e none
a=des:qos mandatory e2e sendrecv confirm
```

SDP3: When A receives RESV messages it sends an updated offer (5) to B:

```
m=audio 20000 RTP/AVP 0
c=IN IP4 192.0.2.2
a=curr:qos e2e send
a=des:qos mandatory e2e sendrecv
```

SDP4: B responds with an answer (6) indicating that the preconditions have been met (current status "sendrecv"). It is now when B begins sending media to the new remote IP address (192.0.2.2).

```
m=audio 30000 RTP/AVP 0
c=IN IP4 192.0.2.4
a=curr:qos e2e sendrecv
a=des:qos mandatory e2e sendrecv
```

10.2 Segmented Status Type

The call flow of figure 4 shows a basic session establishment using the segmented status type. The SDP descriptions of this example are shown below:

SDP1: B includes local and remote QoS preconditions in the initial offer. Before sending the initial offer, A reserves resources in its access network. This is indicated in the local current status of the SDP below:

```
m=audio 20000 RTP/AVP 0 8
c=IN IP4 192.0.2.1
a=curr:qos local sendrecv
a=curr:qos remote none
a=des:qos mandatory local sendrecv
a=des:qos mandatory remote sendrecv
```

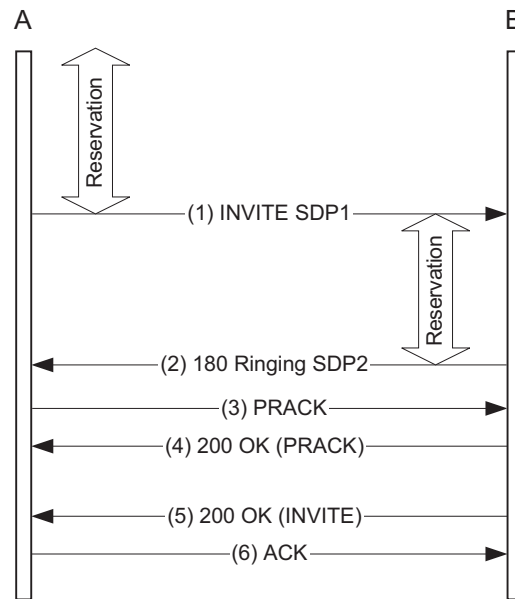


Figure 4: Example using the segmented status type

SDP2: B reserves resources in its access network and, since all the preconditions are met, returns an answer in a 180 (Ringing) response (3).

```

m=audio 30000 RTP/AVP 0 8
c=IN IP4 192.0.2.4
a=curr:qos local sendrecv
a=curr:qos remote sendrecv
a=des:qos mandatory local sendrecv
a=des:qos mandatory remote sendrecv
  
```

Let's assume that after receiving this response A decides that it wants to use only PCM u-law (payload 0), as opposed to both PCM u-law and A-law (payload 8). It would send an UPDATE to B possibly before receiving the 200 OK for the INVITE (5). The SDP would look like:

```

m=audio 20000 RTP/AVP 0
c=IN IP4 192.0.2.1
a=curr:qos local sendrecv
a=curr:qos remote sendrecv
a=des:qos mandatory local sendrecv
a=des:qos mandatory remote sendrecv
  
```

B would generate an answer for this offer and place it in the 200 OK for the UPDATE.

Note that this last offer/answer to reduce the number of supported codecs may arrive to the user agent server after the 200 OK response has been generated. This would mean that the session is established before A has reduced the number of supported codecs. To avoid this situation, the

user agent client could wait for the first answer from the user agent before setting its local current status to "sendrecv".

11 Security Considerations

An entity in the middle of two user agents establishing a session may add desired-status attributes making session establishment impossible. It could also modify the content of the current-status parameters so that the session is established without meeting the preconditions. Integrity protection can be used to avoid this attacks.

An entity performing resource reservations upon reception of unauthenticated requests carrying preconditions can be an easy target for a denial of service attack. Requests with preconditions SHOULD be authenticated.

12 IANA considerations

This document defines three media level SDP attributes: desired-status, current-status and conf-status. Their format is defined in Section 4.

Section 4 also one standard precondition-type related to the attributes above: "qos". If in the future it was needed to standardize further precondition-types, they would need to be defined in a standards track document.

This document also defines a new SIP status code (580). Its default reason phrase (Precondition Failure) is defined in section 8.

13 Contributors

The following persons contributed to early versions of this spec:

K. K. Ramakrishnan (TeraOptic Networks), Ed Miller (Terayon), Glenn Russell (CableLabs), Burcak Beser (Pacific Broadband Communications), Mike Mannette (3Com), Kurt Steinbrenner (3Com), Dave Oran (Cisco), Flemming Andreasen (Cisco), Michael Ramalho (Cisco), John Pickens (Com21), Poornima Lalwaney (Nokia), Jon Fellows (Copper Mountain Networks), Doc Evans (D. R. Evans Consulting), Keith Kelly (NetSpeak), Adam Roach (dynamicsoft), Dean Willis (dynamicsoft), Steve Donovan (dynamicsoft), Henning Schulzrinne (Columbia University).

14 Acknowledgments

The Distributed Call Signaling work in the PacketCable project is the work of a large number of people, representing many different companies. The authors would like to recognize and thank the following for their assistance: John Wheeler, Motorola; David Boardman, Daniel Paul, Arris Interactive; Bill Blum, Jay Strater, Jeff Ollis, Clive Holborow, General Instruments; Doug Newlin, Guido Schuster, Ikhlaq Sidhu, 3Com; Jiri Matousek, Bay Networks; Farzi Khazai, Nortel; John Chapman, Bill Guckel, Cisco; Chuck Kalmanek, Doug Nortz, John Lawser, James Cheng, Tung-Hai Hsiao, Partho Mishra, AT&T; Telcordia Technologies; and Lucent Cable Communications.

15 Authors' Addresses

Gonzalo Camarillo
Ericsson
Advanced Signalling Research Lab.
FIN-02420 Jorvas
Finland
electronic mail: Gonzalo.Camarillo@ericsson.com

Bill Marshall
AT&T
Florham Park, NJ 07932
USA
electronic mail: wtm@research.att.com

Jonathan Rosenberg
dynamicsoft
West Orange, NJ 07052
USA
electronic mail: jdrosen@dynamicsoft.com

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