

Event Notification Throttles

draft-niemi-sipping-event-throttle-01

IETF60

SIPPING WG

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Summary of Changes

- Merged 'draft-ietf-sipping-event-throttle-reqs' with 'draft-niemi-sipping-event-throttle'
- Incorporated WGLC comments
 - Strengthened use case descriptions
 - Clarified model wrt. buffer policies
- Plus a few simplifications overall to the proposed mechanism

WG Last Call Summary

- Should client be able to dictate buffer policy?
 - No. Unnecessarily complex and prone to suboptimal behavior.
- What buffer policies packet treatment should we define? FIFO, LIFO, Red, Merge, etc.?
 - This is event package specific
 - Actually just two make sense: Last In Out Trash Others (LIOTO) for full-state and “Merge” for partial notifications

Overview of Operation

- Client asks for a throttle in the SUBSCRIBE
 - Simple integral value in seconds
- If throttle greater than subscription expiry, only two notifications are ever sent
 - The throttle doesn't apply to the first and last NOTIFYs

Open Issues

- REQ7 states: The throttle mechanism **MUST** provide a reasonable resolution for setting the minimum period between two notifications.
 - Currently sort of reasonable as it in practice is between the event package default and the subscription expiry
- Should we add more recommendations or is this reasonable enough?

Conclusion

- The usual questions:
 - How does the community feel about this draft?
 - Is this a reasonable way forward and worth pursuing?
 - WG item?